Symbolic theatrical decoration in light of computer technology (virtual reality) as one of the elements of scenography (to achieve artistic dramaturgy)

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Abstract:

The current research explores the use of computer technology in shaping the décor of a symbolic theatrical show to achieve dramaturgy. Digital technology has great importance in shaping the theatrical show as a modern artistic, aesthetic, intellectual and technical means to communicate the subject in an integrated manner, as well as being closely linked to the creative directorial and creative design vision. It presents various models with multiple connotations in terms of their transmission and push to the wheel of relationships represented by clarifying the forms of scenography and dramatic conflict according to the multiple realities of directors and designers.

The use of digital technology in contemporary theater is also a result of the great developments that the theatrical art has witnessed in the field of technology in recent decades. This development has directly led to the creation of new horizons for the director, especially scenography designers, to discover new ways and modern tools in forming multiple spaces with infinite possibilities. Imagination in the theatrical performance through digital technology, which gives an artistic and intellectual vision in embodiments and light structures on the stage, in order to nourish the aesthetic taste of the recipient, as it is overcome by the element of suspense in creating an environment that approaches the mind of the recipient. Therefore, digital technology has become its media in our current era and is not limited to I have to shine a light in a specific spot or reveal a side of the stage, or even more so by connecting it to the computer system.

New media, the practice of dramaturgy, have appeared significantly in recent decades. The media dimension has dominated many performances in a way that makes it difficult to subject them to the traditional dramatic structure. The familiar stereotypes are abolished, such as the presence of the actor on stage led by the director, the presence of a group of spectators, etc., so what happened is called By breaking down the hierarchy of forms.

The father of visual ramaturgy is a concept launched by Arntzen in the early 1990s, to refer to a display without text, based on a series of successive images.

Some contemporary theater performances recorded a remarkable development in the first decade of the third millennium due to a group of factors, most notably their interaction with other neighboring arts, such as the art of performance, and their openness to technological media, creating a new sensitivity that reconsidered the theatrical text, the actor's performance, scenography, directing methods, and the relationship with... The audience .

This is on the one hand, and on the other hand, theater needs to modernize its spectacle more than it needs nostalgia for the past or defense of identity and cultural, social and value heritage in the face of the encroachment of modernity, or the tragic oscillation between the achievements of others and the possibility of proving oneself. Accordingly, changes have occurred. On the Western stage, they proposed theatrical experiments that were sometimes met with encouragement and hospitality, and other times with rejection and exclusion, including: media theatre, narrative theatre, archaeological site theatre, street theatre, retrospective theatre...

At the beginning of the twentieth century, many transformations appeared in theatre, transformations in its spectacle and in its essence, due to other transformations at the level of worldview, which led to a change in dramatic practice, other scientific patterns, and philosophical perceptions, from modernity to the declaration of post-modernism to Modernity.

Research problem: Identifying the exploitation of computer technology in creating symbolic theatrical décor and the possibility of using it in creating various ideas and comparing and imagining them to choose the best and most appropriate to achieve the vision of the director and artistic dramaturgy to create new aesthetics in the theatrical presentation based on the text and dialogue.

The importance of the research: The importance of the research lies in shedding light on the technical development in the field of computers and its implications in theatrical decoration designs and achieving its symbolism.

Keywords:

Computer echnology - theatrical decoration - virtual reality - symbolism - dramaturgy.

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